#### Complex networks Diffusion and spreading on networks

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# Diffusion on networks

#### Random walk

- On lattices we know how it works.
- In what sense will it be different?
- What are the relevant measure for the probability distribution of the walker?

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Why is it important?

#### Diffusion on one dimensional lattice

Master equation, lattice and arbitrary coordinates:

$$P(i, t+1) = P(i, t) + \underbrace{\frac{1}{2}P(i-1, t) + \frac{1}{2}P(i+1, t)}_{\text{gain}} - \underbrace{P(i, t)}_{\text{loss}}$$

$$P(x, t + \Delta t) = P(x, t) + D\frac{\Delta t}{\Delta x^2} [P(x - \Delta x, t) - 2P(x, t) + P(x + \Delta x, t)]$$

Continuum limit: diffusion equation

$$\frac{\partial P(x,t)}{\partial t} = D \frac{\partial^2 P(x,t)}{\partial x^2}$$

Solution

$$P(x,t) = \frac{1}{\sqrt{4\pi Dt}} e^{-\frac{x^2}{4Dt}}$$

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#### Diffusion on one dimensional lattice

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Solution

$$P(x,t) = rac{1}{\sqrt{4\pi Dt}}e^{-rac{x^2}{4Dt}}$$

Moments of the coordinate

$$\langle x \rangle = \int_{-\infty}^{\infty} x P(x, t) dx = 0$$
  
$$\langle x^{2} \rangle = \int_{-\infty}^{\infty} x^{2} P(x, t) dx = 2Dt$$

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#### Random walk on lattice

Moments of the coordinate

$$\langle x \rangle = \int_{-\infty}^{\infty} x P(x, t) dx = 0$$
  
 $\langle x^2 \rangle = \int_{-\infty}^{\infty} x^2 P(x, t) dx = 2Dt$ 

Probability to return to origin (Pólya theorem):

d	p <sub>ret</sub>
1	1
2	1
3	0.34
4	0.19
5	0.145

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#### Random walk on lattice

Expected number of distinct sites visited by the random walk

$$\begin{array}{c|c}
d & D_t \\
\hline
1 & \sim \sqrt{t} \\
2 & \sim t/\log t \\
3 \le d & \sim t
\end{array}$$

The trail of the random walk is a fractal with fractal dimension d = 2

- ln d = 1 the trail is self-overlapping
- In d = 2 it gradually fills the space
- ln d > 4 the walk does not cross itself

- Distance is not as important of a quantity as in lattices
- Important quantities:
  - Number of visited distinct sites
  - Probability of return
  - Probability of finding the walker on a given node

Probability from going one node to the other

### Random walk on Watts-Strogatz graph

- p = 0: We have a one dimensional lattice
- p = 1: Random network is similar to trees upon trees, always new regions are explored, or infinite dimension
- Interesting regime 0 :
  - Characteristic distance between two crosslink ending:  $\xi \sim 1/p$

- One dimensional system up to  $t_{\xi} \sim \xi^2$
- Infinite dimension afterwards

#### Random walk on Watts-Strogatz graph

- Interesting regime 0 :
- ▶ Characteristic distance between two crosslink ending:  $\xi \sim 1/p$
- One dimensional system up to  $t_{\xi} \sim \xi^2$
- Infinite dimension afterwards
- Number of visited distinct sites:



- Let r be the rate of leaving a site
- The walker at node i
- Moves randomly to any neighbour, with the same probability
- Nodes are characterized by their degree k<sub>i</sub>
- In order to land on a node with degree k from a node with degree k' the latter must have a neighbour with degree k
- The probability of going from a node with degree k' to a node with degree k is P(k'|k)/k', where the former is the probability of a node with degree k' have a neighbour with degree k (assortativity)
- Master equation (n<sub>k</sub>(t) number of walkers on nodes with degree k)

$$\frac{\partial n_k(t)}{\partial t} = -rn_k(t) + rk\sum_{k'} P(k'|k)n_{k'}(t)/k'$$

 Master equation (n<sub>k</sub>(t) number of walkers on nodes with degree k)

$$\frac{\partial n_k(t)}{\partial t} = -rn_k(t) + rk\sum_{k'} P(k'|k)n_{k'}(t)/k'$$

- The first term is the loss term: walkers leave with rate r
- The gain term is proportional to
  - Walking rate
  - The degree of the node k (walkers may come in through k links)
  - The probability that it comes from a node with degree k'

 Master equation (n<sub>k</sub>(t) number of walkers on nodes with degree k)

$$\frac{\partial n_k(t)}{\partial t} = -rn_k(t) + rk\sum_{k'} P(k'|k)n_{k'}(t)/k'$$

For uncorrelated networks we have

$$P(k'|k) = rac{k'P(k')}{\langle k 
angle}$$

Which leads to

$$rac{\partial n_k(t)}{\partial t} = -rn_k(t) + rrac{k}{\langle k 
angle} \sum_{k'} n_{k'}(t)$$

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Master equation on uncorrelated graphs

$$rac{\partial n_k(t)}{\partial t} = -rn_k(t) + rrac{k}{\langle k 
angle} \sum_{k'} n_{k'}(t)$$

The stationary solution (left hand side vanishes):

$$n_k = rac{k}{\langle k 
angle} rac{n}{N},$$

where n is the number of walkers. Or with probability

$$p_k = rac{k}{\langle k 
angle} rac{1}{N},$$

where  $p_k$  is the probability of finding the walker at a node with degree k

The probability of finding the walker at a node with degree k

$$p_k = rac{k}{\langle k 
angle} rac{1}{N},$$

It is more likely to find the walkers at hubs than in a dead end
 There are more drunk people at Deák tér and at Nyugati than e.g. at Gárdonyi tér.

Recall diffusion equation on 1d lattice:

$$\Phi(x,t+\Delta t) = \Phi(x,t) + D\Delta t [\Phi(x-\Delta x,t) - 2\Phi(x,t) + \Phi(x+\Delta x,t)]$$

Which can be rewritten as

$$\Phi(x,t+\Delta t) = \Phi(x,t) + dt D L \Phi(x,t),$$

where

$$\mathsf{L}\Phi(x,t) = \sum_{dx \in \pm \Delta x} \Phi(x+dx) - \Phi(x) \sum_{dx \in \pm \Delta x} 1$$

Multiple dimensions:

$$\mathsf{L}\Phi(\mathsf{r},t) = \sum_{d\mathsf{r}\in\mathit{nn.}} \Phi(\mathsf{r}+d\mathsf{r}) - \Phi(\mathsf{r}) \sum_{d\mathsf{r}\in\mathit{nn.}} 1$$

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Diffusion equation on lattices



Diffusion equation on lattices

$$L\Phi(\mathbf{r},t) = \sum_{dr\in nn.} \Phi(\mathbf{r}+dr) - \Phi(\mathbf{r}) \sum_{dr\in nn.} 1$$

- Laplace matrix has 1 values where the adjacency matrix would also be 1 and apart from the diagonal is zero where the adjacency matrix would be 0
- The diagonal is minus the degree of the node.



Diffusion equation on lattices

$$L\Phi(\mathbf{r},t) = \sum_{d\mathbf{r}\in nn.} \Phi(\mathbf{r}+d\mathbf{r}) - \Phi(\mathbf{r}) \sum_{d\mathbf{r}\in nn.} 1$$

Generalization to graphs

$$L_{ij} = A_{ij} - k_i \delta_{ij}$$



- Not symmetric
- In diagonal k<sub>i</sub><sup>out</sup>

## Spectral analysis

Diffusion operator on graphs

$$L_{ij} = A_{ij} - k_i \delta_{ij}$$

Spectral analysis

$$\sum_{j} L_{ij} u_j = \lambda_i u_i$$

- Larges eigenvalue: 0, Eigenvector: (1, 1, 1, ...) with multiplicity equals to the number of connected components
- Second largest eigenvalue shows how difficult it is to split the graph into two large pieces. (How easy it is to reach all parts of the network)

 $\lambda^{(2)} = -n \qquad \text{for an } n\text{-clique}$   $\lambda^{(2)} = -1 \qquad \text{for a star}$   $\lambda^{(2)} = -2 + 2\cos(\pi/n) \qquad \text{for an } n\text{-chain}$ The last one goes to zero for  $n \to \infty$ 

Diffusion equation on graph

Eigenvalue distribution (average them over all node):

$$\rho(\lambda) = \left\langle \frac{1}{N} \sum_{i=1}^{N} \delta(\lambda - \lambda^{(i)}) \right\rangle$$

• Initial condition: walker on node  $i_0$  at t=0

Probability to be at node i at time t

$$\frac{\partial p(i,t|i_0,0)}{\partial t} = \sum_j L_{ij} p(j,t|i_0,0)$$

Laplace transform:

$$\tilde{p}_{i,i_0}(s) = \int_0^\infty e^{-st} p(i,t|i_0,0) dt$$

Diffusion equation on graph

$$\frac{\partial p(i,t|i_0,0)}{\partial t} = \sum_j L_{ij} p(j,t|i_0,0)$$

Laplace transform:

$$\tilde{p}_{i,i_0}(s) = \int_0^\infty e^{-st} p(i,t|i_0,0) dt$$

From the diffusion equation

$$s\widetilde{p}_{i,i_0} - \delta_{i,i_0} = \sum_j L_{ij}\widetilde{p}_{j,i_0}$$

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▶ f'(t) → Laplace transform →  $sF(s) - f(0^+)$ 

Laplace transform:

$$\tilde{p}_{i,i_0}(s) = \int_0^\infty e^{-st} p(i,t|i_0,0) dt$$

From the diffusion equation

$$s\widetilde{p}_{i,i0} - \delta_{i,i0} = \sum_{j} L_{ij}\widetilde{p}_{j,i0}$$



$$\sum_{j} (s\delta_{i,j} - L_{ij})\tilde{p}_{j,i_0} = \delta_{i,i_0}$$

Probability to return to the origin

$$p_0(t) = \left\langle \frac{1}{N} \sum_{i_0} p(i_0, t | i_0, 0) \right\rangle$$

Laplace transform

$$egin{split} ilde{p}_0(s) &= \left\langle rac{1}{N} \sum_{i_0} ilde{p}(i_0,t|i_0,0) 
ight
angle &= \left\langle rac{1}{N} ext{Tr} ilde{p}(i_0,t|i_0,0) 
ight
angle &= \left\langle rac{1}{N} ext{Tr} \left( s \delta_{ij} - L_{ij} 
ight)^{-1} 
ight
angle &= \left\langle rac{1}{N} \sum_i rac{1}{s - \lambda^{(i)}} 
ight
angle \end{split}$$

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Probability to return to the origin

$$p_0(t) = \left\langle \frac{1}{N} \sum_{i_0} p(i_0, t | i_0, 0) \right\rangle$$

Laplace transform

$$ilde{p}_0(s) = \left\langle rac{1}{N} \sum_{i_0} ilde{p}(i_0, t | i_0, 0) \right\rangle = \left\langle rac{1}{N} \sum_i rac{1}{s - \lambda^{(i)}} \right\rangle$$

Transfer back

$$p_{0}(t) = \int e^{ts} \left\langle \frac{1}{s - \lambda^{(i)}} \right\rangle ds = \left\langle \frac{1}{N} \sum_{i} e^{\lambda^{(i)} t} \right\rangle$$
$$p_{0}(t) = \int_{-\infty}^{0} e^{t\lambda} \rho(\lambda) d\lambda$$

Probability to return to the origin

$$p_0(t) = \int_{-\infty}^0 e^{t\lambda} 
ho(\lambda) d\lambda$$

- The shape of the spectrum thus determines the return probability
- Example: Watts-Strogatz small world

$$p_0(t) - p_0(0) \sim egin{cases} t^{-d/2} & ext{if } t \ll t_\xi \ \exp\left(-(p^2 t)^{1/3}
ight) & ext{if } t \gg t_\xi \end{cases}$$

- The spectrum of the Laplacian is related also to the community structure of the network
- The largest eigenvalue describes the stationary state.
- The second largest is related to processes longest time scales.

#### Transition probability

- Transition probability from node i to j.
- We can exit node i an any of its link
- We can enter node j only of there is a connection

$$P_{ij} = \frac{A_{ij}}{k_i}$$

The probability of going from i to j in t steps is:

$$P_{i \rightarrow j}(t) = \sum_{k} P_{ik} \sum_{l} P_{kl} \sum_{m} P_{lm} \cdots \sum_{v} P_{sv} P_{vj} = (P^{t})_{ij}$$

- P<sup>t</sup> is the tth power of the P matrix
- Distance measure

$$r_{ij}(t) = \sqrt{\sum_{l=1}^{N} rac{(P_{il}^t - P_{jl}^t)^2}{k_l}}$$

## Temporal networks

- Links are not always present
- Examples:
  - Communication networks
  - Public transportation
  - Company contracts/orders
  - Spreading
  - Time evolution of the network
- If timescales separate we can study temporal events over a static networks

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 Aggregate network: all links and nodes ever present MOVIE

Peter Holme - Jari Saramäki (2011) Arxiv:1108.1780

## Network definition

- Static network:  $G = \{V, E\}$
- ▶ Temporal network:  $T = \{V, S\}$ , where V is the set of vertices and S is the set of event sequences (can be directed)

For 
$$s_{ij} \in S$$
  
 $s_{ij} = \left\{ t_{ij}^{(1)}, au_{ij}^{(1)}; t_{ij}^{(2)}, au_{ij}^{(2)}; \dots 
ight\}$ 

- where event r between node i and j begins at  $t_{ii}^{(r)}$  and lasts  $\tau_{ii}^{(r)}$  $\blacktriangleright \tau_{ii}^{(r)}$  can often be neglected
- Adjacency index

$$A(i,j,t) = egin{cases} 1 & ext{if } i o j ext{ is active at time } t \ 0 & ext{otherwise} \end{cases}$$

# Adjacency index

#### Adjacency index

$$A(i,j,t) = \begin{cases} 1 & \text{if } i \to j \text{ is active at time } t \\ 0 & \text{otherwise} \end{cases}$$

Adjacency index for instantaneous events

 $A(i,j,t,\Delta t) = \begin{cases} 1 & \text{if } i \to j \text{ is active between time } t \text{ and } t + \Delta T \\ 0 & \text{otherwise} \end{cases}$ 

• Conditional aggregate networks:  $A(i, j, t, \Delta t)$ 

#### Temporal networks: path, journey

- Path: series of distinct edges visiting distinct nodes
   Journey: a time respecting path, time window (t<sub>min</sub>, t<sub>max</sub>)
   J<sub>1→n</sub> = {t<sub>12</sub>, t<sub>23</sub>,..., t<sub>n-1,n</sub>|t<sub>ij</sub> ∈ S, t<sub>min</sub> ≤ t<sub>12</sub> ≤ ··· ≤ t<sub>n-1,n</sub> ≤ t<sub>max</sub>}
  - Reachibility: i is reachable from j, if there exists a journey from i to j
  - **Set of influence**: all nodes which are reachable from *i*

$$I_i(t) = \{\forall j | j \in V, \exists J_{i \to j}\}$$

**Source set**: all nodes from which *i* is reachable

$$S_i(t) = \{ \forall j | j \in V, \exists J_{j \to i} \}$$

#### Temporal networks: visualization

▶ Journeys are non-transitive:  $\exists J_{A \to B}$  and  $\exists J_{B \to C}$ , but  $\nexists J_{A \to C}$ 

• 
$$I_A = \{B, C\}, S_A = \{B, C, D\}$$

►  $I_C(t \in [5, 10]) = \{B, D\}, S_C(t \in [5, 10]) = \{A, B, D\}$ 



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#### Temporal networks: reachability

Journeys with maximal waiting times: a time respecting

path, with limited event separation  $J_{1 \rightarrow n}^{\Delta t} = \{t_{12}, \dots, t_{n-1,n} | t_{ij} \in S, t_{12} \leq \dots \leq t_{n-1,n}; t_{i+1} - t_i < \Delta t\}$ 

Reachability ratio: average fraction of nodes reachable from each node

$$r^{\Delta t}(t) = \frac{1}{N} \sum_{i} |I_i^{\Delta t}(t)|$$



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### Temporal networks: reachability

phone call



airline

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## Static motifs



# Action triggers

- Detect causal chains of events
- Measure typical reaction time
- Measure waiting time between incoming and outgoing calls
- Make histogram from it



## Action triggers histogram

- Maximum occurs at 17 seconds for returned calls
- Maximum occurs at 25 seconds for calls to a new person
- SMS peaks are typically 20-24 seconds later
- You need that much time to read and write an SMS



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### Temporal motifs

- Now we know the relevant timescales
- ▶ We detect topological objects within the defined time window
- Sliding window over the whole data
- Null model: Shuffled time reference



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### Temporal motifs: occurrence of triangles



## Temporal motifs: occurrence of triangles

- Without order
- Horizontal line: time shuffled reference



#### Temporal motifs: occurrence of ordered sequences



# Example of temporal effects



Female, 42 ± 2 years old, prepaid user
Male, 50 ± 2 years old, postpaid user

## Spreading on temporal networks

- Links are not always present
- This definitely slows down the spreading

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► This effect can be considerable



- Original data: time ordered sequence of call events
- It contains information about the underlying network

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- Correlations:
  - D: daily pattern
  - C: community structure
  - W: weight-topology
  - B: bursty single-edge dynamics
  - E: event-event

Karsai et al. PRE 2011

# Link shuffling

- Select random pairs of link sequences and exchange them
- Destroys topology-weight and link-link correlation

Link1	Link2	Link3	LinkN
t <sub>11</sub>	t <sub>21</sub>	t <sub>31</sub>	t <sub>N1</sub>
t <sub>12</sub>	<i>t</i> <sub>22</sub>	t <sub>32</sub>	<i>t</i> <sub>N2</sub>
	-		
•	•	t <sub>3n_3</sub>	-
t <sub>1n_1</sub>	-		
	<i>t</i> <sub>2n_2</sub>		-
			t <sub>Nn_N</sub>

# Time shuffling

- Destroys burstiness (and link-link correlations)
- Keeps weight and daily pattern



Original data: time ordered sequence of call events



- Configuration model: Network is rewired, community structure destroyed
- Event times are shuffled: Bursty dynamics destroyed



- Configuration model: Network is rewired, community structure destroyed
- Event times are kept Bursty dynamics kept

Event sequence	D	С	W	В	Е	25%
Original	√	√	✓	√	~	33.7
Config. shuffle	~	×	×	×	×	16.4
Config. keep	$\checkmark$	×	×	$\checkmark$	×	23.8



- Time shuffled event sequence
- Bursty dynamics destroyed
- Community and weight topology correlations kept

Event sequence	D	C	W	В	Е	25%
Original	$\checkmark$	$\checkmark$	√	$\checkmark$	$\checkmark$	33.7
Config. shuffle	~	×	×	×	×	16.4
Config. keep	<ul><li>✓</li></ul>	×	×	~	×	23.8
Orig. shuffle	~	$\checkmark$	$\checkmark$	×	×	22.9



- Link sequence shuffled
- Link-link and weight topology is destroyed
- Bursty dynamics and community structure is kept

Event sequence	D	C	W	В	Е	25%
Original	$\checkmark$	$\checkmark$	√	√	√	33.7
Config. shuffle	$\checkmark$	×	×	×	×	16.4
Config. keep	$\checkmark$	×	×	~	×	23.8
Orig. shuffle	$\checkmark$	~	~	×	×	22.9
Shuffle. keep	$\checkmark$	~	×	$\checkmark$	×	27.5



- Equal-weight link-sequence shuffled: Whole single-link event sequences are randomly exchanged between links having the same number of events
- Only link-link correlation is destroyed

Event sequence	D	С	W	В	Е	25%
Original	√	$\checkmark$	$\checkmark$	√	$\checkmark$	33.7
Config. shuffle	<ul> <li>✓</li> </ul>	×	×	×	×	16.4
Config. keep	<ul> <li>✓</li> </ul>	×	×	$\checkmark$	×	23.8
Orig. shuffle	<ul> <li>✓</li> </ul>	~	~	×	×	22.9
Shuffle. keep	<ul> <li>✓</li> </ul>	~	×	$\checkmark$	×	27.5
W keep sh.,keep	$\checkmark$	$\checkmark$	$\checkmark$	$\checkmark$	×	35.3



Event sequence	D	С	W	В	E	25%	
Original	√	√	<ul> <li>✓</li> </ul>	$\checkmark$	$\checkmark$	33.7	
Config. shuffle	<b>√</b>	×	×	×	×	16.4	
Config. keep	√	×	×	$\checkmark$	×	23.8	
Orig. shuffle	√	~	$\checkmark$	×	×	22.9	
Shuffle. keep	<b>√</b>	~	×	$\checkmark$	×	27.5	
W keep sh.,keep	✓	~	$\checkmark$	$\checkmark$	×	35.3	

#### • Long time behaviour:



- Everything slows down the spreading
- Burstiness has higher impact than topological structures



#### Interevent time

- Time interval between successive events  $\tau$
- Distribution of  $\tau$  is  $P(\tau)$
- $\blacktriangleright$  Distribution is characterized by the average  $\langle \tau \rangle$  and the variance  $\sigma$
- Burstiness:

$$B = \frac{\sigma - \langle \tau \rangle}{\sigma + \langle \tau \rangle}$$

▶ (a) B = −1: deterministic, (b) B = 0: Poisson, (c) B = 1: bursty



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#### Bursty examples:



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 B > 4
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A. Vázquez PRE 2006

### Reason of bursty behavior

- Highly concentrated events
- If you pick up phone you complete more tasks
- If an old friend called you it is more probable that you call him back soon

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## Seasoning



#### Deseasoning

- $\blacktriangleright$  Rescedule the events to be periodic over a period T
- Let i be an individual
- $n_i(t) = 1$  if there is an event  $n_i(t) = 0$  if there is not

$$s_i(t) = \sum_{t'=0}^t n_i(t')$$

- Strength of node *i* over the observation period
- For a set of people  $\Lambda$ , the number of events at time t

$$n_{\Lambda}(t) = \sum_{i \in \Lambda} n_i(t)$$

Jo et al., Circadian pattern and burstiness in mobile phone communication (2011)

#### Deseasoning

Rescaled event rate



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