

# Computer simulations in physics: Exam questions

May 25, 2022

1. Random numbers
  - (a) What is the difference between true and pseudo random numbers
  - (b) Define the Multiplicative congruential algorithm
  - (c) What is the Marsaglia effect
  - (d) Define the method to obtain arbitrary random number distributions
  - (e) What is the Box-Müller method?
  - (f) Define the Monte Carlo integration
2. Molecular dynamics
  - (a) Define the distance calculation using periodic condition both for square and sheared boxes
  - (b) Define the main steps of the molecular dynamics
  - (c) What is the problem with frictional forces and describe the solution
  - (d) Describe the cell list algorithm
  - (e) What is the Ewald summation
  - (f) Which integrators are time reversible, why is it important?
  - (g) Describe the Nosé-Hoover thermostat
3. Discrete element methods
  - (a) Define the Event driven algorithm
  - (b) What is the inelastic collapse
  - (c) Describe the Contact dynamics and how the forces are calculated (do not need formula)

- (d) Define the Kinetic Monte Carlo algorithm
  - (e) Describe the three different methods of parallelization, with some of their advantages and disadvantages
4. Percolation, Fractals
- (a) Define the percolation model
  - (b) Define the order parameter, the mean cluster size distribution and their behavior around the critical point
  - (c) Define the Hoshen-Kopelman algorithm
  - (d) Define the fractals
  - (e) What is the fractal dimension and how can be measured
  - (f) Define the Diffusion Limited Aggregation
  - (g) Define the Kadar-Parisi-Zhang equation
5. Ising model
- (a) What is importance sampling
  - (b) Define the Metropolis algorithm
  - (c) What is a cluster algorithm, how do they work?
  - (d) How can one simulate Microcanonical ensemble?
  - (e) How can one calculate the Free energy in an Ising system?
  - (f) Define the Finite size scaling
  - (g) Define the Schelling model
6. Optimization
- (a) Define steepest descent algorithm and the conjugate Gradient Method
  - (b) What is a rugged energy landscape?
  - (c) Linear regression: definition
  - (d) Simulated annealing: definition
  - (e) Genetic algorithm: algorithm
7. Complex networks
- (a) Define a general network (graph) and the adjacency matrix
  - (b) What is the difference between a Poissonian and a scale free network?

- (c) Define the Dijkstra algorithm
  - (d) What is the small world property?
  - (e) Define the clustering coefficient
  - (f) Define the Erdős-Rényi graph
  - (g) Define the Watts-Strogatz model
  - (h) Define the Barabási-Albert model
  - (i) Define the Page rank algorithm
  - (j) What is the difference between failure and attack on networks?
8. Clustering, modularity, community detection
- (a) Difference between strict, overlapping, and hierarchical clustering
  - (b) Modularity: definition
  - (c) Modularity: algorithm
  - (d) k-means clustering: definition and algorithm
  - (e) Hierarchical clustering: definition. What are complete- and single-linkage
  - (f) Clique percolation: definition
  - (g) Define the Huffman coding
  - (h) Infomap: main idea coding principles
  - (i) Describe the algorithm for finding connected components on a graph
9. Algorithmically defined models
- (a) Self-Organized Criticality: definition
  - (b) Bak-Tang-Wiesenfeld: definition
  - (c) Bak-Sneppen model of evolution: definition
  - (d) Nagel-Schreckenberg model: definition
  - (e) Flocking model: definition
  - (f) Define the minority models with memory. What is a strategy?
  - (g) Describe the different phases of the minority model
10. Game models
- (a) Game models: Prisoner's dilemma, chicken game
  - (b) Prisoner's dilemma: multiple agents: Strategies