

# Computer Simulations in Physics

## Differential equations

Janos Török

Department of Theoretical Physics

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## Finite difference: First order

- ▶ Forward difference

$$\Delta f(x) \equiv f(x+h) - f(x) = f_{k+1} - f_k$$

- ▶ Backward difference

$$\nabla f(x) \equiv f(x) - f(x-h) = f_k - f_{k-1}$$

- ▶ Central difference

$$\delta f(x) \equiv f(x+h/2) - f(x-h/2) = f_{k+\frac{1}{2}} - f_{k-\frac{1}{2}}$$

- ▶ Well, if you know it at  $k + \frac{1}{2}$

## Finite difference: Second order

- ▶ Forward difference

$$\Delta^2 f(x) \equiv f_{k+2} - 2f_{k+1} + f_k$$

- ▶ Backward difference

$$\nabla^2 f(x) \equiv f_k - 2f_{k-1} + f_{k-2}$$

- ▶ Central difference

$$\delta^2 f(x) \equiv f_{k+1} - 2f_k + f_{k-1}$$

# Finite difference: General

- ▶ Forward difference

$$\Delta^n f(x) \equiv \sum_{i=0}^n (-1)^i \binom{n}{i} f_{k-i+n}$$

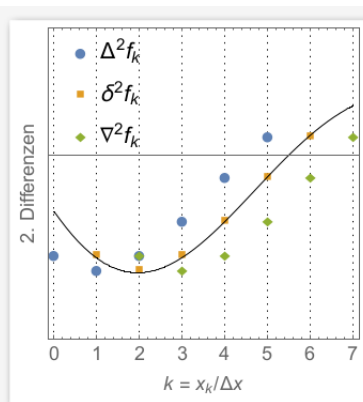
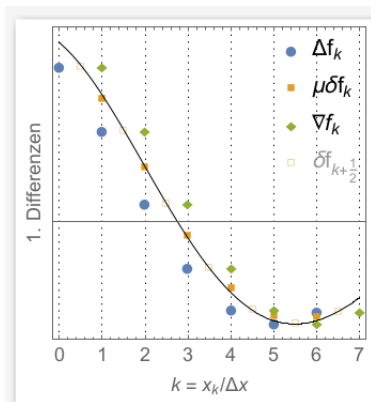
- ▶ Backward difference

$$\nabla^n f(x) \equiv \sum_{i=0}^n (-1)^i \binom{n}{i} f_{k-i}$$

- ▶ Central difference

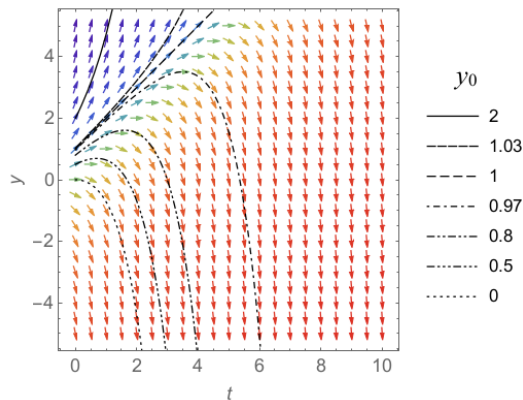
$$\delta^n f(x) \equiv \sum_{i=0}^n (-1)^i \binom{n}{i} f_{k-i+n/2}$$

# Finite difference: Comparison



# First order differential equation

- ▶ Example:  $y' = y - t$ , boundary conditions:  $y(0) = y_0$
- ▶ Solution:  $y(t) = 1 + t + e^t(y_0 - 1)$
- ▶ Vector field



# Euler method

- ▶ Forward difference, Euler method

$$y_{n+1} = y_n + \Delta t f_n + \mathcal{O}(\Delta t^2)$$

- ▶ Backward difference, Implicite Euler method

$$y_{n+1} = y_n + \Delta t f_{n+1} + \mathcal{O}(\Delta t^2)$$

- ▶ Example, linear function:

$$f(y) = a_0 + a_1 y$$

- ▶ Then:  $f_{n+1} = f_n + a_1(y_{n+1} - y_n)$
- ▶ And the new position can be obtained as:

$$y_{n+1} = \frac{1}{1 - a_1 \Delta t} (y_n + a_0 \Delta t) + \mathcal{O}(\Delta t^2)$$

# Euler method

- ▶ Second order differential equation:

$$\ddot{y} = f(\dot{y}(t), y(t), t)$$

- ▶ First velocity ( $v = \dot{y}$ )

$$v_{n+1} = v_n + \Delta t f_n + \mathcal{O}(\Delta t^2)$$

- ▶ Then position

$$y_{n+1} = y_n + \Delta t v_n + \mathcal{O}(\Delta t^3)$$

- ▶ Do not use it!



# Implicit Euler method (backward)

- ▶ Second order differential equation:

$$\ddot{y} = f(\dot{y}(t), y(t), t)$$

- ▶ First velocity ( $v = \dot{y}$ )

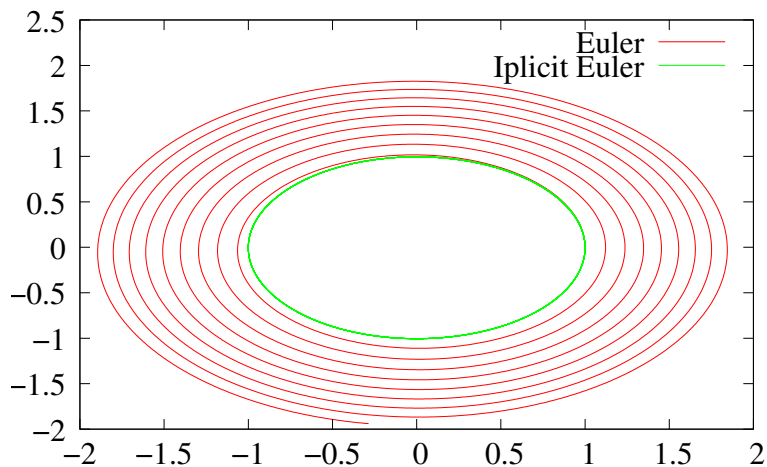
$$v_{n+1} = v_n + \Delta t f_n + \mathcal{O}(\Delta t^2)$$

- ▶ Then position

$$y_{n+1} = y_n + \Delta t v_{n+1} + \mathcal{O}(\Delta t^3)$$

- ▶ Surprisingly good!

# Euler



# Verlet method

- ▶ Second order differential equation:

$$\ddot{y} = f(y(t), t)$$

- ▶ From central difference

$$y_{n+1} = 2y_n - y_{n-1} + \Delta t^2 f_n + \mathcal{O}(\Delta t^4)$$

- ▶ Leapfrog

$$y_{n+1} = y_n + \Delta t v_{n+\frac{1}{2}}$$

$$v_{n+\frac{1}{2}} = v_{n-\frac{1}{2}} + \Delta t f_n$$

- ▶ None of them is used
- ▶ Velocity dependent forces are difficult to add

# Velocity Verlet method

- ▶ The one actually used in all codes:

$$y_{n+1} = y_n + \Delta t v_n + \frac{1}{2} \Delta t^2 f_n$$

$$v_{n+1} = v_n + \frac{1}{2} \Delta t (f_n + f_{n+1})$$

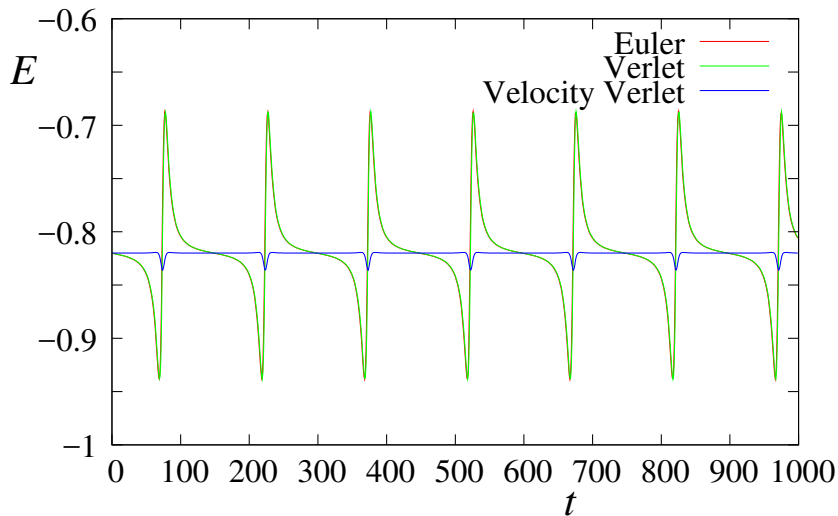
- ▶ Implementation

1.  $v_{n+1/2} = v_n + \frac{1}{2} f_n \Delta t$
2.  $y_{n+1} = y_n + \Delta t v_{n+1/2}$
3. Calculate forces
4.  $v_{n+1} = v_{n+1/2} + \frac{1}{2} f_{n+1} \Delta t$

- ▶ Simplified implementation (1+4 at once):

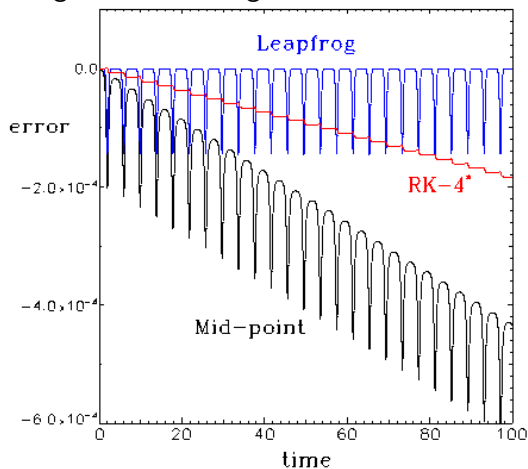
1.  $y_{n+1} = y_n + v_n \Delta t + \frac{1}{2} f_n \Delta t^2$
2. Calculate forces
3.  $v_{n+1} = v_n + \frac{1}{2} (f_n + f_{n+1}) \Delta t$

## Energy comparison



# Energy conservation

- Runge-Kutta is not good, neither is the Euler method



## Value of the timestep

- ▶ Example:

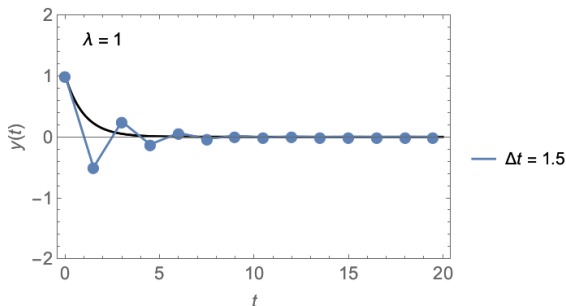
$$\dot{y}(t) = -\lambda y(t)$$

- ▶ Euler method:

$$y_{n+1} = (1 - \lambda \Delta t) y_n$$

- ▶ Exact solution:

$$y(t) = y_0 \exp(-\lambda t)$$



- ▶ Solution is stable, but what are those oscillations?

## Value of the timestep

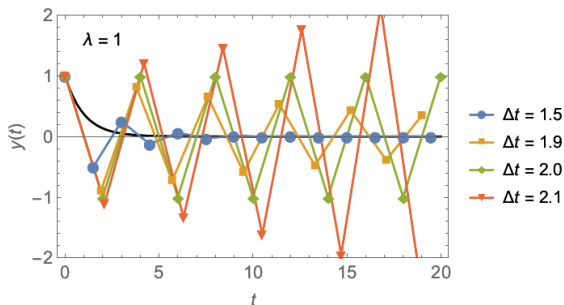
- ▶ Example:

$$\dot{y}(t) = -\lambda y(t)$$

- ▶ Euler method:

$$y_{n+1} = (1 - \lambda \Delta t) y_n$$

- ▶ If  $\lambda \Delta t > 2$  the oscillations increase





# Stability

- Describe the iteration with an operator  $T$ , error is  $\epsilon_n \ll y_n$

$$y_{n+1} = T[y_n] \quad y_{n+1} + \epsilon_{n+1} = T[y_n + \epsilon_n]$$

- First order expansion

$$\epsilon_{n+1} = T[y_n + \epsilon_n] - T[y_n] \simeq T'[y_n]\epsilon_n \equiv G \epsilon_n$$

- This is stable for Eigenvalues with  $|g_v| < 1$  of  $G$
- Example: relaxation with Euler method

$$T[y_n] = (1 - \lambda\Delta t)y_n$$

- Error propagation matrix:

$$G = T'[y_n] = 1 - \lambda\Delta t$$

- The Eigenvalue:  $g_1 = 1 - \lambda\Delta t$ , which gives the condition:

$$0 < \lambda\Delta t < 2$$

# Stability of the Harmonic oscillator with Euler

- ▶ Position vector  $\mathbf{y}(t) = (x(t), v(t))$
- ▶ Differential equation:

$$\mathbf{y}(t)' = \mathbf{L} \cdot \mathbf{y}(t)$$
$$\mathbf{L} = \begin{pmatrix} 0 & 1 \\ -\omega_0^2 & 0 \end{pmatrix}$$

- ▶ Euler method

$$\mathbf{y}_{n+1} = (\mathbf{I} + \mathbf{L}\Delta t)\mathbf{y}_n$$

- ▶ Error propagation matrix:

$$\mathbf{G} = \mathbf{I} + \mathbf{L}\Delta t$$

- ▶ Eigenvalues:

$$g_{1,2} = 1 \pm i\omega_0\Delta t$$

- ▶ Unfortunately  $|g_{1,2}| > 1$

# Stability of the Harmonic oscillator with Velocity Verlet

- ▶ Position vector  $\mathbf{y}(t) = (x(t), v(t))$
- ▶ Differential equation:

$$\mathbf{L} = \begin{pmatrix} 1 - \frac{1}{2}\omega_0^2\Delta t^2 & \Delta t \\ -\Delta t\omega_0^2(1 + \frac{1}{4}\Delta t^2\omega_0^2) & 1 - \frac{1}{2}\Delta t^2\omega_0^2 \end{pmatrix}$$

- ▶ Eigenvalues:

$$|g_{1,2}| = 1$$

## Stability of other methods

- ▶ The implicate Euler with relaxation:

$$T[y_n] = (1 + \lambda \Delta t)^{-1} y_n$$

- ▶ Which gives  $0 < \lambda \Delta t$ , always stable!
- ▶ Leapfrog:

$$y_{n+1} = -2\lambda \Delta t y_n + y_{n-1}$$

- ▶ The same applies for the error

$$\begin{pmatrix} \epsilon_{n+1} \\ \epsilon_n \end{pmatrix} = \begin{pmatrix} -2\lambda \Delta t & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} \epsilon_n \\ \epsilon_{n-1} \end{pmatrix}$$

- ▶ Which gives:

$$g_{1,2} = -\lambda \Delta t \pm \sqrt{1 + (\lambda \Delta t)^2}$$

- ▶ Unfortunately  $|g_2| > 1$

# Partial differential equations

$$c^2 \frac{\partial^2 u}{\partial x^2} - \frac{\partial^2 u}{\partial t^2} = f(x, t)$$

$$D \frac{\partial^2 u}{\partial x^2} - \frac{\partial u}{\partial t} = f(x, t)$$

$$\Delta = \frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2}$$

$$\Delta u(x, y, z, t) = -\rho(x, y, z, t)$$

$$\frac{\hbar^2}{2m} \Delta u(x, y, z) + E - V(x, y, z) = 0$$

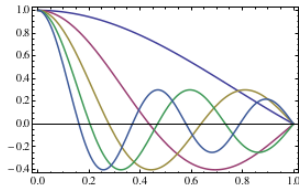
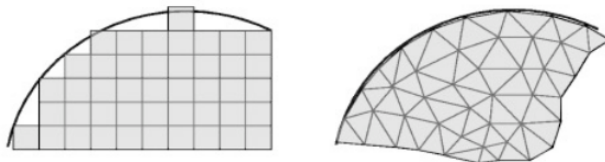
$$\frac{\hbar^2}{2m} \Delta u + i\hbar \frac{\partial u}{\partial t} - V = 0$$

# Partial differential equations: Problems

- ▶ Boundary problems:
  - ▶ Typically time independent systems
  - ▶ Values are given on a surface, and solution is search for inside the volume
  - ▶ e.g. Poisson problem
- ▶ Starting value problems:
  - ▶ Typically time dependent systems
  - ▶ Start conditions are known, time evolution is searched for
  - ▶ e.g. Newton equations

# Discretization

- ▶ Discretization of
  - ▶ Derivative
  - ▶ Space (mesh)
  - ▶ Basis function



## Discretization on a two-dimensional lattice

- Poisson equation:

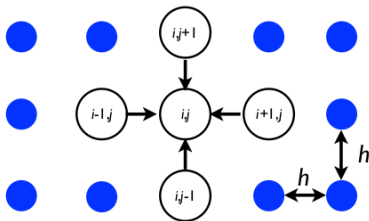
$$\frac{\partial^2 u(x, y)}{\partial x^2} + \frac{\partial^2 u(x, y)}{\partial y^2} = -\rho(x, y)$$

- Central derivative

$$-\rho_{i,j} = \frac{1}{h^2}(u_{i+1,j} + u_{i-1,j} - 4u_{i,j} + u_{i,j+1} + u_{i,j-1})$$

$$u_{i,j} = \frac{1}{4}(h^2 \rho_{i,j} + u_{i+1,j} + u_{i-1,j} + u_{i,j+1} + u_{i,j-1})$$

- The new value of the grid does not depend on itself!





# Matrix formulation

- ▶ 1d:

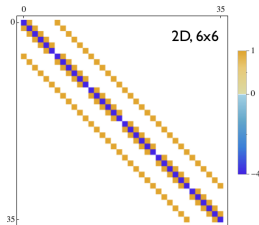
$$u_{i+1} - 2u_i + u_{i-1} = -\rho_i h^2$$

- ▶ System of linear equations, solve it!

$$A_{ij} = \begin{cases} 1 & \text{if } |i - j| = 1 \\ -2 & \text{if } i = j \\ 0 & \text{otherwise} \end{cases}$$

- ▶ 2d:  $(i = 0, \dots, N-1, j = 0, \dots, M-1) \quad r = iM + j$

$$v_{r-M} + v_{r-1} - 4v_r + v_{r+1} + v_{r+M} = -\rho_i h^2$$



# Matrix formulation

- ▶ Problem

$$A\mathbf{v} = \mathbf{b}$$

- ▶ Gauss elimination is not a good idea
- ▶ Sparse matrices
- ▶ Special sparse matrix methods
- ▶ Iterative methods
- ▶ LU decomposition:  $A = L - zI + U$
- ▶ Jacobi approximation

$$\begin{aligned}\vec{v}_{\text{new}} &= \frac{1}{z} [(\mathbf{L} + \mathbf{U})\vec{v}_{\text{old}} + h^2\vec{\rho}] \\ &= \vec{v}_{\text{old}} + \vec{r}_{\text{old}} + \frac{1}{z}h^2\vec{\rho}\end{aligned}$$

- ▶ Gauss-Seidel approximation

$$\begin{aligned}\vec{r}_{\text{GS}} &= \frac{1}{z}(\mathbf{L}\vec{v}_{\text{new}} + \mathbf{U}\vec{v}_{\text{old}}) - \vec{v}_{\text{old}} \\ \vec{v}_{\text{new}} &= \vec{v}_{\text{old}} + \vec{r}_{\text{GS}} + \frac{1}{z}h^2\vec{\rho}\end{aligned}$$

# Partial differential equations: Boundary values

- ▶ Dirichlet problems:
  - ▶ Values of the function is known on the surface
- ▶ Neumann problem
  - ▶ Derivative of the function is known on the surface
- ▶ Cauchy problem
  - ▶ Alternatively derivative or the value of the function is known on the surface
- ▶ Periodic boundary
  - ▶ Same value, zero derivative on both sides
  - ▶ e.g. crystal potential

# Partial differential equations: Boundary values

- ▶ Dirichlet problems:
  - ▶ Do not update boundary points
  - ▶ In matrix formulation move values to the constant part
- ▶ Neumann problem
  - ▶ Boundary points are inactive for the dynamics
  - ▶ The value is changed however if the corresponding inner grid changes its value to keep derivative constant
  - ▶ For matrix method new fictional points
  - ▶ Equation for derivative

# Fourier transform

- ▶ The differential equation

$$D[y(t)] = f(t)$$

- ▶ The Fourier transform of the Green's function of  $\mathcal{F}[D] = G(\omega)$
- ▶ The Fourier transform of  $\mathcal{F}[f(t)] = F(\omega)$

$$y(t) = \mathcal{F}^{-1}[G(\omega)F(\omega)]$$

# Order of update

- ▶ Random: pick a node randomly and update the value at that point
- ▶ Random sequential: at every step shuffle the order of the nodes, and update each in the given order
- ▶ Parallel: solution is done to a separate array simultaneously
  - ▶ Can be done in parallel
  - ▶ Stability problems may arise!
  - ▶ Example, Laplace equation 1d:

$$u_i = \frac{1}{2}(u_{i-1} + u_{i+1})$$

- ▶ State  $\mathbf{u} = \{1, -1, 1, -1, 1, -1, \dots\}$
- ▶ After parallel update:  $\mathbf{u} = \{-1, 1, -1, 1, -1, 1, \dots\}$

# Units

- ▶ Computer stores only numbers
- ▶ We have to keep in mind the units
- ▶ Better to facilitate our life
- ▶ e.g. Damped harmonic oscillator

$$m\partial_t^2 x + \gamma\partial_t x + kx = 0$$

- ▶ Units/values:

$$m = m' \cdot [m], \quad x = x' \cdot [x], \quad t = t' \cdot [t]$$

where  $[.]$  is the unit of the quantity

- ▶ SI units: kg, m, s

# Units

- Parameters:

$$[m] = [m], \quad \gamma = \frac{[m]}{[t]}, \quad [k] = \frac{[m]}{[t]^2}$$

- Boundary conditions

$$[x_0] = [x], \quad [v_0] = \frac{[x]}{[t]}$$

- Possible choice

$$[m] = m, \quad [x] = x_0, \quad [t] = \sqrt{m/k}$$

- This gives

$$m' = 1, \quad x'_0 = 1$$



- ▶ Dimensionless equation:

$$\partial_{t'}^2 x' + \frac{\gamma}{\sqrt{km}} \partial_{t'} x' + x' = 0$$

- ▶ This gives us two control parameters:

$$\Gamma = \frac{\gamma}{\sqrt{km}}, \quad v'_0 = \frac{v_0}{x_0} \sqrt{\frac{m}{k}}$$

## Units: example

- ▶ Gravitational potential

$$V(r) = -\frac{\alpha m}{r}$$

- ▶ Parameters:

$$[m] = [m], \quad [\alpha] = \frac{[x]^3}{[t]^2}, \quad [x_0] = [x], \quad [v_0] = \frac{[x]}{[t]}$$

- ▶ Natural units

$$[m] = m, \quad [x] = x_0, \quad [t] = \sqrt{\frac{x_0^3}{\alpha}}$$

- ▶ Control parameter:

$$v'_0 = v_0 \frac{[t]}{[x]} = v_0 \sqrt{\frac{x_0}{\alpha}}$$

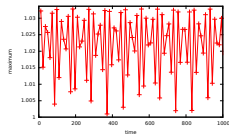
# References

- ▶ <https://www.cs.colorado.edu/~lizb/chaos/ode-notes.pdf>
- ▶ <http://faculty.olin.edu/bstorey/Notes/DiffEq.pdf>

## Practice

- **Oscillator:** Solve numerically the following differential equation, starting from  $x(0) = 0$ ,  $\dot{x}(0) = 1$  using different integrators:

$$\ddot{x} = -\gamma x$$



Measure the positions of the maxima:

- **Poisson equation:** Solve the following differential equation using iterative technique:

$$\nabla^2 u(x, y) = -\rho(x, y)$$

Choose  $\delta x = \delta y = 1$ ,  $L = 10$ ,  $\rho(x, y) = 0$ . The boundary is zero everywhere, except for  $u(x, L) = 1$ . Change only  $\rho(4, 4) = a$ , Solve the problem again. For plotting surfaces you can use gnuplot (splot "datafile"). Datafile format: "x y z" and one empty line between rows (before x changes)

- **Vector field:** Reproduce the figure at page 6