

Simulations in Statistical Physics

Course for MSc physics students

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Department of Theoretical Physics

September 15, 2015

Information

- ▶ **Coordinates:**

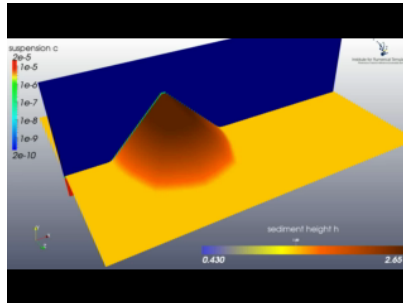
- ▶ Török János
- ▶ Email: torok@phy.bme.hu, torok72@gmail.com
- ▶ Consultation:
 - ▶ F III building, first floor 6 (after the first stairs to the right, at the end of the corridor), Department of Theoretical Physics
 - ▶ (Department door is open if light to the right is green push the door HARD!)
 - ▶ Upon demand (Email)

- ▶ **Webpage:** <http://dtp.physics.bme.hu/>

- ▶ **Homework:** <http://newton.phy.bme.hu/moodle>

Required knowledge

- ▶ Knowledge of basic statistical physics
- ▶ C, or C++ language (only basic things)
- ▶ English



Examination requirements

▶ Signature

- ▶ Mid November: home work
- ▶ A problem to be solved by simulation
- ▶ Code written in C or C++, which compiles easily
- ▶ Documented working code (no extra libraries except for gsl)
- ▶ Using fancy visualization techniques does not improve the mark which is given for the algorithm, the efficiency of the code and the solution of the problem
- ▶ A pdf documentation of the results and explanation (3-5 pages)
- ▶ Language: English, Hungarian

▶ Exam: mark

- ▶ 3/5: From the code and documentations
- ▶ 2/5: Lecture material
 - ▶ Both must be at least 2 to have a final note larger than 1
- ▶ Presentation random part of the code
- ▶ Language: English, Hungarian, German, French

Literature

- ▶ D.W. Heermann: Computer simulation methods in theoretical physics, Springer, 1995
- ▶ D. Landau and K. Binder: A guide to Monte Carlo simulations in statistical physics (Cambridge UP, 2000)
- ▶ D. Rapaport: The art of molecular dynamics programming (Cambridge UP, 2004)
- ▶ J. Kertész and I. Kondor (eds): Advances in computer simulation (Springer, 1998)
- ▶ W.G. Hoover: Molecular Dynamics (Springer, 1986)

Overview of statistical physics

Aim

- ▶ Microscopic explanation of thermo dynamics
- ▶ Calculate macroscopic properties from microscopic principles
 - ▶ Here simulate
- ▶ Explain phenomena (phase transitions, pattern formation, etc.)

Major parts

- ▶ Equilibrium
- ▶ Non-equilibrium
 - ▶ Perturbation of an equilibrium system
 - ▶ Far-from equilibrium system

Definitions in statistical physics

- ▶ **Isolated system**: No interactions with the world
- ▶ **Closed system**: Only energy transfer with the world
- ▶ **Reservoir**: Part of an isolated or closed system which is much larger than the rest and any change in the rest leaves this part unaffected
- ▶ **Microstate**: a point in the phase space, snapshot of the system with all required quantities (e.g. position, speed, etc.)
- ▶ **Macrostate**: thermodynamic or hydrodynamic state.
- ▶ **Equilibrium**: No flow of energy in the system
- ▶ **Detailed balance**: in thermodynamic equilibrium

$$\pi_i P_{ij} = \pi_j P_{ji}$$

π_i : probability of state i , P_{ij} : transition probability $i \rightarrow j$

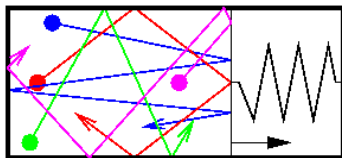
Averages

- Time average:

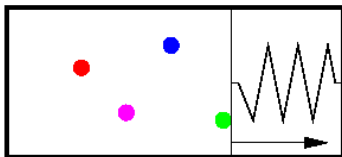
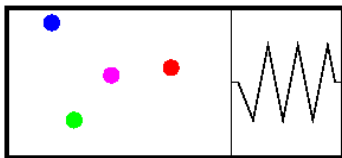
$$\bar{A} = \lim_{T \rightarrow \infty} \frac{1}{T} \int_0^T A(q(t), p(t)) dt$$

- Ensemble average:

$$\langle A \rangle = \frac{1}{h^{3N}(N!)} \int A(q, p) P^{eq}(q, p) dq dp$$



F



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Averages

- ▶ Time average:

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- ▶ Ensemble average:

$$\langle A \rangle = \frac{1}{h^{3N}(N!)} \int A(q, p) P^{eq}(q, p) dq dp$$

E.g. $P^{eq}(q, p) = \exp(-\beta H)$.

- ▶ **Equivalence:** Ergodicity, Thermodynamic limit $N \rightarrow \infty$, $T \rightarrow \infty$.
- ▶ **Problems:**
 - ▶ Order of limits (glasses)
 - ▶ Non-equilibrium: $T \rightarrow \infty$

Fluctuation-dissipation theorem

- ▶ Dynamical system $H_0(x)$ subject to thermal fluctuations
- ▶ Observable $x(t)$ fluctuates around $\langle x \rangle_0$.
- ▶ Power spectrum of fluctuations of x : $S_x(\omega) = \hat{x}(\omega)\hat{x}^*(\omega)$
- ▶ Linear perturbation of the Hamiltonian: $H(x) = H_0(x) + fx$
- ▶ Susceptibility (linear response):

$$\langle x(t) \rangle = \langle x \rangle_0 + \int_{-\infty}^t f(\tau) \chi(t - \tau) d\tau$$

- ▶ The Fluctuation-dissipation theorem relates the above as

$$S_x(\omega) = \frac{2k_B T}{\omega} \text{Im} \hat{\chi}(\omega)$$

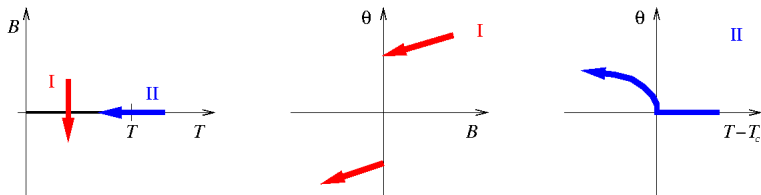
- ▶ Can be used to define temperature

Phase transitions

Equilibrium	order parameter	Non-equilibrium	order parameter
liquid-gas ferromagnetic	density magnetization	traffic jam flocking jamming glass	flux average speed $\phi_c - \phi$ replicas

- ▶ Order of phase transition: which derivative of Gibbs free energy becomes discontinuous
- ▶ Better classification:
 - ▶ **First order**: discontinuous transition (latent heat)
 - ▶ **Second order**: continuous transition, order parameter is continuous but susceptibility is divergent

Phase transitions



- ▶ Order of phase transition: which derivative of Gibbs free energy becomes discontinuous
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Correlation function

- ▶ e.g. Magnetic systems

$$G(r) = \langle s(R)s(R+r) \rangle - \langle s \rangle^2$$

- ▶ Close to the critical point:

$$G(r) = r^{-(d-2+\eta)} \exp(-r/\xi),$$

where

$$\xi \propto |T - T_c|^{-\nu}$$

is the correlation length. The correlation length, i.e., the characteristic size of the regions, where the fluctuations are correlated diverges at the critical point.

- ▶ ν and η are critical exponents.

Correlation function

- ▶ Near to the critical point G is a generalized homogeneous function of its variables:

$$G(r, t, h) \propto b^{-2\beta/\nu} G(r/b, b^{y_t} t, b^{y_h} h),$$

where $t = (T - T_c)/T_c$ and $t \rightarrow 0$, $h \rightarrow 0$.

- ▶ The susceptibility

$$\chi = \beta V \int G(\mathbf{r}) d\mathbf{r}^3 = \beta \langle (s - \langle s \rangle)^2 \rangle$$

- ▶ Magnetization (OP), susceptibility, specific heat

$$\chi = \frac{\partial M}{\partial h}, \quad M = \frac{\partial F}{\partial h}, \quad C = \frac{\partial F}{\partial T}$$

Scaling relations

- ▶ $C(h=0) \propto |t|^{-\alpha}$
- ▶ $M(h=0) \propto (-t)^{-\beta}, t < 0$
- ▶ $\chi(h=0) \propto |t|^{-\gamma}$
- ▶ $M(t=0) \propto h^{1/\delta}$
- ▶ 8 exponents: $\alpha, \beta, \gamma, \delta, \eta, \nu, y_t, y_h$
- ▶ Scaling relations (d dimension):
 - ▶ $y_t = 1/\nu, y_h = d - \beta/\nu$
 - ▶ $\alpha + 2\beta + \gamma = 2$
 - ▶ $\delta = 1 + \gamma/\beta$
 - ▶ $d\nu = 2 - \alpha$
 - ▶ $\nu = \gamma/(2 - \eta)$
- ▶ Two independent exponents left \rightarrow universality classes

Simulations

Experiments

Principle of measurement

Apparatus

Calibration

Sample

Measurement

Simulations

Algorithm

Program + Hardware

Calibration + Debugging

Sample

Run

Data collection

Analysis

Simulations

Experiments

Principle of measurement

Apparatus

Calibration

Sample

Measurement

Simulations

Algorithm

Program + Hardware

Calibration + Debugging

Sample

Run

Data collection

Analysis

Marked ones: Computer codes!

Programming languages

Simulations codes

- ▶ System size must be large
 - ▶ Phase transition $\xi \rightarrow \infty$
 - ▶ Real systems $N \sim 10^{23}$ (memory $< 10^{11}$)
- ▶ Simulation time should be long
 - ▶ Relaxation time
 - ▶ Interesting phenomena take long
 - ▶ Separation of time scales

Must be efficient!

It is not bad if program is readable and extensible...

Sample preparation

- ▶ Sometimes it is also a simulation

Data analysis

- ▶ Anything may happen

Programming languages

Problem to solve:

- ▶ Fill an array with product of two random numbers
- ▶ Calculate the average of them

python

```
import random
random.seed(12345);
N = 10000
s = []
for i in range(0,N):
    s.append( random.random() * random.random() )

av = 0
for i in range(0,N):
    av += s[i]

print av/N
```

matlab

```
N = 10000;
s = zeros(N,1);
rng( 12345 );
for i = 0:N
    s(i) = rand * rand;
end
% s = rand(N,1);
av = 0;
for i = 0:N
    av = av + s(i);
end
av = av / N;
% av = sum( s ) / N;
disp( av );
```

Programming languages

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N = 10000;
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rng( 12345 );
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import random
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for i in range(0,N):
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av = 0
for i in range(0,N):
    av += s[i]

print av/N
```

```
#include <stdlib.h>
#include <stdio.h>
#include <math.h>

int main(int argn, char * argv[])
{
    int i,N;
    double *s;
    double av, rm1;

    N=10000000;
    s = (double *)calloc(N, sizeof(double));
    srand(12345);
    rm1 = 1.0 / RAND_MAX;

    for (i=0; i<N; i++) {
        /* s[i] = (double) rand() * rm1 * rand() * rm1;*/
        s[i] = (double) rand() * rand() / RAND_MAX / RAND_MAX;
    }
    av = 0.0;
    for (i=0; i<N; i++) {
        av += s[i];
    }
    printf("xlg\n", av / N);
}
```



Optimization

- Multiplication vs. Division (*not so old computers*)

```
#include <stdlib.h>
#include <stdio.h>
#include <math.h>

int main(int argn, char * argv[])
{
    int i, N;
    double *s;
    double av, rm1;

    N=10000000;
    s = (double *)calloc(N, sizeof(double));
    srand(12345);
    rm1 = 1.0 / RAND_MAX;

    for (i=0; i<N; i++) {
        /* s[i] = (double) rand() * rm1 * rand() * rm1; */
        s[i] = (double) rand() * rand() / RAND_MAX / RAND_MAX;
    }
    av = 0.0;
    for (i=0; i<N; i++) {
        av += s[i];
    }
    printf("%lg\n", av / N);
}
```



Optimization

- ▶ Programming language
 - ▶ In example C is 20 times faster than python
 - ▶ On old computers with multiplication is 20% faster
 - ▶ Matlab, Maple, Mathematica are expensive
 - ▶ Clusters have C, and C++
- ▶ Optimization
 - ▶ Parallelization
 - ▶ Indexing Careful usage of pointers
 - ▶ Reformulate operations
 - ▶ Does not always worth the pain
 - ▶ gprof

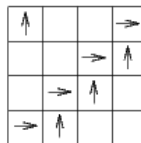
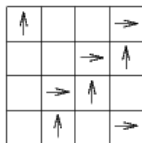
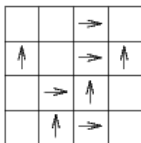
Flat profile:

Each sample counts as 0.01 seconds.

% time	cumulative seconds	self seconds	calls	self ms/call	total ms/call	name
37.66	56.83	56.83	3248064862	0.00	0.00	is_in_community
25.99	96.05	39.22	1000000	0.04	0.04	e_erode
11.55	113.47	17.43	21355853	0.00	0.00	weighted_random_link
6.33	123.03	9.55	11078805	0.00	0.00	weighted_random_link_ban_list
3.02	127.58	4.55	8406648	0.00	0.01	e_info
2.77	131.75	4.18				main
2.26	135.16	3.40	197988614	0.00	0.00	ct_weight
2.10	138.33	3.17	4	792.50	792.50	clear_data
1.85	141.12	2.79	12949626	0.00	0.00	e_single
1.73	143.74	2.62	164260875	0.00	0.00	ranksz
1.60	146.16	2.42	12774907	0.00	0.00	strengthen
0.97	147.62	1.46	19359356	0.00	0.01	communicate
0.88	148.94	1.33	248428917	0.00	0.00	is_internet
0.32	149.43	0.48	15380	0.03	0.03	random_agent_with_group_sex
0.31	149.90	0.47	2042439	0.00	0.00	e_share
0.24	150.25	0.36				seed3

Optimization

- ▶ Programming language
- ▶ Optimization
 - ▶ Careful with time
 - ▶ Too much optimization prevents further development



1)	Jobbra haladó	: 01101100	}	↑ → → □ → → ↑ □
2)	Felfelé haladó	: 10000010		
3)	Shift 1)	: 00110110		□ □ → → □ → → □
4)	2) AND 3)	: 00000010		×
5)	3) ADC 4)	: 00111000		× × ×
6)	5) AND NOT 3)	: 00001000		×
7)	3) - 4) + 6)	: 00111100		↑ □ → → → → ↑ □

Optimization

- ▶ Programming language
- ▶ Optimization
 - ▶ Careful with time
 - ▶ Too much optimization prevents further development
 - ▶ Optimize only working code!
- ▶ Algorithm
 - ▶ The war can be won here

Simulations

- ▶ Do what nature does
 - ▶ Molecular dynamics
 - ▶ Hydrodynamics
- ▶ Make use of statistical physics
 - ▶ Monte-Carlo dynamics
 - ▶ Simulate simplified models
 - ▶ Much smaller codes!

